



Studio One, 10 Burgh Quay, Dublin 2
email: commonplaceamateur@gmail.com
call: sally timmons 086 3963845
web: www.commonplace.ie

CommonPlace Amateur Projects is a multi-use project space located at Studio One, 10 Burgh Quay, Dublin 2.

CPAP includes three areas of programming:

- city centre meeting and workspace available through a booking system [includes wi - fi, a desk and usual facilities]
- workshops [regular, advertised, focused, productive encounters between artists]
- projects [commissioning programme of editioned works by artists, available for viewing to the public by invitation and appointment]

One of the main objectives for CommonPlace is that the three programming strands have the capacity for cross-over, allowing artists time and space to articulate their interests in an environment conducive to an expansion beyond the assumed understanding of amateurism, space to work and productive behaviour. CPAP demands a professional audience to support its programme and the commissioning of new work by contemporary visual artists.

Programming begins in September 2007...



Ceiling To Floor 2007

Project # One: Karl Burke

Viewing by appointment each Saturday [11 – 6] from 29th September until 20th October 2007

This will be the first commissioned project to be exhibited at CommonPlace Amateur Projects, Studio One, 10 Burgh Quay, Dublin. The editioned collection of new works will be available for viewing at Studio One from Saturday 29th September and the exhibition will continue each Saturday [by appointment] until the 20th October 2007. Directions and appointments can be arranged via email or phone.

Biography

Karl Burke is an interdisciplinary artist and active musician whose practice includes sculpture, sound, installation works, photography and film. Exhibiting both nationally and internationally, his work is concerned with our relationship to and perceptions of our three dimensional world endeavouring to form a physical and emotive relationship between the art object, space/place and the viewer.

Visual

` wooden drawings `

A current body of work 'wooden drawings' involves the placement of uniform lengths of processed wood in various situations in a particular environment, specifically in relation to different aspects of that landscape or space. To date a prominent landscape for these installations has been a forest situated in County Sligo.

These three dimensional interventions endeavor to form a physical and emotive relationship between the art object, space/place and in particular the viewer. It is my intention to subtly cause the viewer to take account of his/her surroundings, natural or architectural. I wish to not just draw attention to the art object but to focus on the spaces/places that surround us, to take stock of the world that envelops us. The material used for this work is basic 3 by 2 wood (as used in the construction trade) cut to manageable lengths and sourced locally. The works titled 'wooden drawings' are not fixed with nails or any other fixing material which allows me to be very fluid allowing the work to act as a three dimensional notebook tracing the time I have spent at a site

Due to the temporal nature of Burkes work, the lasting effect has become the photographic image. This is now a very important part of the process of Burkes practice and has reached significance in some recent exhibitions where the photographs have been shown alongside site-specific installations.

Sound

Burke also practices as a musician under the name *Karl Him* and released his critically acclaimed debut album 'Electronic Laments' on the Spitroast Label in 2002. His music can be described as acoustic, ambient electronic. He has also recently composed music and soundscapes for the acclaimed Irish theatre company *Loose Canon*.

'The Forest Project' - a sound and music work - as part of the exhibition 'your position as much as your environment', took place in the Model Niland Gallery in Sligo and 'Union Woods' (a forest in County Sligo) respectively. This project was inspired and influenced by the uniqueness of place. In this case, a forest. The objective, to make soundworks and music for and from these forested environments included a performance in the gallery followed by a sound piece and performance in said forest. An audio cd will be released at a later date and will feature works of music, soundscapes and found compositions inspired by this unique place, creating a sonic diary of time and place.



Dublin City
Baile Átha Cliath